

League of Super Evil

Race: Chaos

Head Coach: Duffception

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Doktor Rotten	Chaos Warrior	5	4	3	9	Block, Guard, Mighty Blow		1	5		6	1	33	160 000
2	Mr. Sinistar	Chaos Warrior	4	4	3	9	Block, Guard, Mighty Blow, Claw/Claws, -1 Ma		1	3		13	5	61	180 000
3	Boom Boom Brannigan	Chaos Warrior	5	4	3	9	Block, Mighty Blow, Claw/Claws, Tackle, Grab		1	3		21	5	77	200 000
4	Super-Mega-Ultra-Tron	Chaos Warrior	5	4	3	9	Block, Guard, Dodge		1	4		7	3	42	170 000
5	Snidley Whiplash	Beastman	6	3	3	8	Horns, Block, Tackle, Diving Tackle		2	8		6	1	43	130 000
7	The Fink	Beastman	6	4	3	8	Horns, Block, Tackle, Diving Tackle, +1 St		2	7		3	5	54	180 000
8	Captain Cataclysm	Beastman	6	3	3	8	Horns						1	5	60 000
9	Devious Vandal Savage	Beastman	6	3	2	8	Horns, Block, Tackle, Mighty Blow, -1 Ag		2	2		9	1	31	120 000
10	Handsomer Jack	Beastman	6	3	3	8	Horns, Block, Sure Hands, Big Hand, 1 Ni		2	7		2	3	42	120 000
11	Final Victory	Beastman	6	3	3	8	Horns					2		4	60 000
12	Stampede Insanity	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Juggernaut, Claw/Claws, Piling On, Stand Firm, Tentacles					31	4	82	250 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 12 39 0 100 29 474 1 630 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 9 x 10 000 = 90 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 410 000
Team Value (incl MNGs value): 1 950 000
Induced Value: 0
Match Value (TV for match): 1 950 000

ROSTER BY
MLB0

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade