

Snatch

Race: Skaven

Head Coach: Ken

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Turkish	Gutter Runner	9	3	4	7	Dodge, Wrestle, Strip Ball, Tackle, Horns, +1 St		5	23		3	2	90	220 000
2	Vinny	Gutter Runner	9	2	4	7	Dodge, Block, Side Step		2	8				26	120 000
3	Tommy	Gutter Runner	9	2	5	7	Dodge, +1 Ag		6	2				12	120 000
4	Bullet-Tooth Tony	Blitzer	7	3	3	8	Block, Guard, Tackle					5	3	25	130 000
5	Boris the Blade	Blitzer	7	3	3	8	Block, Guard			1		3		9	110 000
6	Bricktop	Rat Ogre	6	6	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Claw/Claws, Block, Tentacles, +1 St, 1 Ni					22	4	64	290 000
7	Hearld	Lineman	7	3	3	7	Guard					3		6	80 000
8	Guy	Lineman	7	3	3	7									50 000
9	Sol	Lineman	7	3	3	7									50 000
10	Tyrone	Lineman	7	3	3	7	Block, Kick					1	3	17	90 000
11	Cousin Avi	Lineman	7	3	3	7	Guard, 1 Ni	MNG					2	10	80 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 13 34 0 37 14 259 1 260 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfing Master Chef (0-1): ___ x 300 000

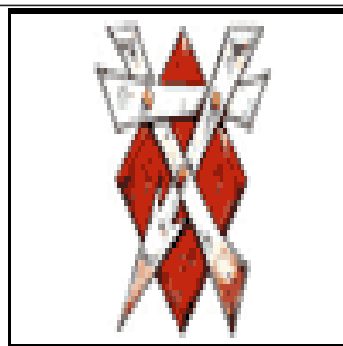
Wandering Apothecaries (0-2): ___ x 100 000

Wizard (0-1): ___ x 150 000

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000

Fan Factor: 9 x 10 000 = 90 000

Assistant Coaches: 2 x 10 000 = 20 000

Cheerleaders: 2 x 10 000 = 20 000

Apothecary: 1 x 50 000 = 50 000

Treasury: 200 000

Team Value (incl MNGs value): 1 700 000

Induced Value: 0

Match Value (TV for match): 1 620 000

ROSTER BY
08180

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade