

Desserts of a Tasty Nature

Race: Simyin

Head Coach: JackP

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Rainbow Sprinkle	Silverback	5	5	1	9	Extra Arms, Grab, Loner, Wild Animal, Mighty Blow, Multiple Block, Break Tackle, Block, Tackle					23	1	51	240 000
2	Raspberry	Gorilla	5	4	2	8	Extra Arms, Grab, Guard, Dodge					3	3	21	140 000
3	Strawberry	Gorilla	5	4	2	8	Extra Arms, Grab, Mighty Blow, Guard, Block					7	4	34	170 000
4	Cranberry	Gorilla	5	4	1	8	Extra Arms, Grab, Guard, Dodge, -2 Ag					5	2	20	140 000
5	Gooseberry II	Gorilla	5	4	2	8	Extra Arms, Grab, Guard					1	1	7	120 000
6	The Cobbler II	Chimpanzee	7	3	3	7	Extra Arms, Wrestle	MNG	1					1	80 000
7	Crumble	Chimpanzee	7	3	4	7	Extra Arms, Wrestle, Dodge, Tackle, +1 Ag, 1 Ni		2	11	1	1		39	160 000
8	'Nana Crunch Canoe	Orangutan	5	3	4	8	Extra Arms, Strong Arm, Block, Dodge, +1 Ag		22	2		1	2	40	160 000
10	Blue Moon	Bonobos	6	3	3	7	Extra Arms, Block					4	1	13	70 000
11	Butterscotch	Bonobos	6	3	3	7	Extra Arms, Block					1	2	12	70 000
12	Neapolitan	Bonobos	6	3	3	7	Extra Arms					1		2	50 000
13	Tiger Tails	Bonobos	6	3	3	7	Extra Arms, Block, Dodge		1	1		3	2	20	100 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 26 14 1 50 18 260 1 420 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 8 x 10 000 = 80 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 330 000
Team Value (incl MNGs value): 1 810 000
Induced Value: 0
Match Value (TV for match): 1 730 000

ROSTER BY
MLBMO

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade